



JIMSTIGALL

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Highly creative and talented. Energetic, efficient, and responsible. Dependable individually, while also an enthusiastic team member. Open minded, easy going, and able to get results. Strong artistic skills with an excellent eye for design. Demonstrated organizational and problem solving abilities.

WORK EXPERIENCE

Freelance **ILLUSTRATION & DESIGN** Denver, CO

Consultation, conception, and execution of illustration & design for independent clients.
May, 1998 ~ Present

Senior Concept Illustrator **NETDEVIL** Louisville, CO

Helps lead a team of concept artists to develop stunning visuals for various game titles. Helps direct extended art team members to keep the visual look consistent. Areas of strength - character design & storyboarding.

Auto Assault ~ PC MMO ~ **GUI Artist**

LEGO Universe ~ PC MMO ~ **Senior Concept Artist**

August, 2004 ~ May, 2006 / November, 2006 ~ Present

Art Director **TOMLIN/NICKS/WELLS & TOWNSEND ADVERTISING** Lakewood, CO

Design of company and client web pieces. Advertising graphic design. Advertising illustration. Creative direction.

June, 2006 ~ November, 2006

Concept Illustrator **JALECO ENTERTAINMENT** Boulder, CO

Creative development of characters, environments, and objects for console, & handheld video games.

Goblin Commander: Unleash the Horde ~ PS2, Xbox, Game Cube ~ **Concept Artist**

Lowrider ~ PS2 ~ **Marketing Illustrator**

Sea Trader: Rise of Taipan ~ GameBoy Advance ~ **Concept Artist**

July, 2002 ~ April, 2004

EDUCATION EXPERIENCE

Bachelor of Arts Degree ~ *Media Arts and Animation* ~ The Art Institute of Colorado ~ June, 2002

International Study ~ *Life Drawing* ~ Glasgow, Scotland ~ June-July, 2000

Associates Degree ~ *Graphic Design* ~ Warren Tech School ~ May, 1998

SKILLS SETS

TRADITIONAL ART

illustration ~ fine art ~ figurative, nature, and architectural drawing ~ cartooning ~ concept design
storyboard layout/storytelling ~ aerosol art

GRAPHIC DESIGN

graphic design ~ ad layout ~ typography ~ computer design ~ computer illustration ~ print
and print set-up ~ hand-lettering ~ website design

COMPUTER APPLICATION

adobe photoshop ~ adobe illustrator ~ adobe pagemaker ~ adobe indesign ~ adobe premier ~ adobe
after effects ~ corel painter ~ quark express ~ maya ~ 3D studio max ~ adobe flash & dreamweaver

ANIMATION VIDEO

2D traditional animation ~ 2D computer animation ~ 3D modeling and animation ~ three-point
linear video editing ~ digital video editing ~ acting